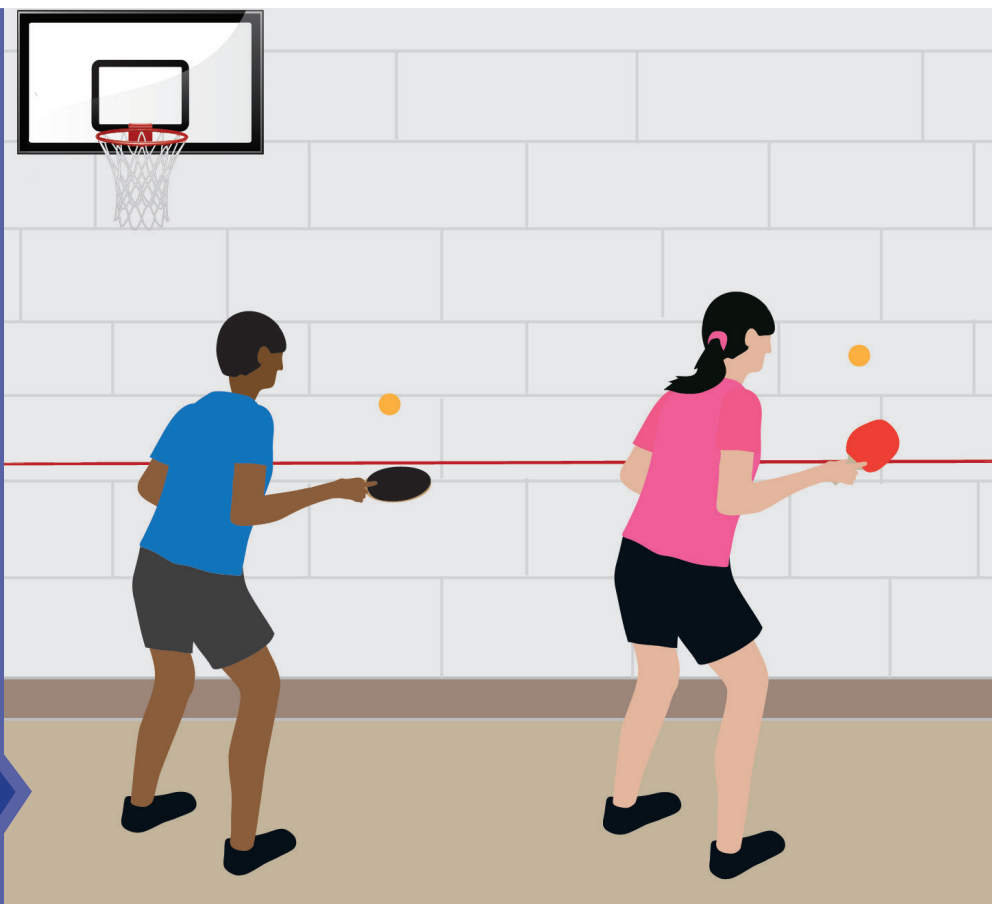


GAME WALL TABLE TENNIS

LEARNING OBJECTIVE

- Play a forehand or backhand with control of speed and direction of the ball
- Read the flight and direction of the ball – bouncing, rising and falling.
- Correct grip



ACTIVITY

- Play alone or as a pair on a small table placed against a wall or against a wall with a line marking the net height
- How many shots (without missing) can you score in 60 seconds?
- Play again and try to beat the number you scored last time

ORGANISATION

- Equipment: 1 ball per player, 1 bat per player, tables
- Position players at the side of the area and demonstrate
- Define playing area
- Organise players into space

EASIER

- Use a bigger ball
- One player per table
- Increase time allowed
- Aim higher on the wall

HARDER

- Place targets (paper circles or chalk) on wall; score a point each time they hit the circle
- Move table away from wall
- Encourage players to select shots (e.g. backhand only, forehand only, alternate backhand and forehand)
- In pairs alternate hits
- Decrease time allowed
- In 2s make the court bigger and make each other move around more